

A detailed topographic map with brown contour lines indicating elevation. Blue lines represent water bodies or drainage paths. The map is overlaid with a grid of thin white lines. The title 'The Road is Not Straight' is centered in a large, white, sans-serif font, with a horizontal white line underneath it.

The Road is Not Straight

How do we respond when things don't go as planned?














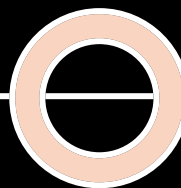


“Equilibrium is
death”

Keith R. Burich

A close-up, low-angle shot of a human hand reaching upwards, palm facing up. The hand is positioned in the lower third of the frame. The background is a soft, out-of-focus sky with warm, golden light, suggesting a sunrise or sunset. The overall mood is contemplative and hopeful.

“When fear shapes our lives, safety becomes
our God... we worship the risk free life.”

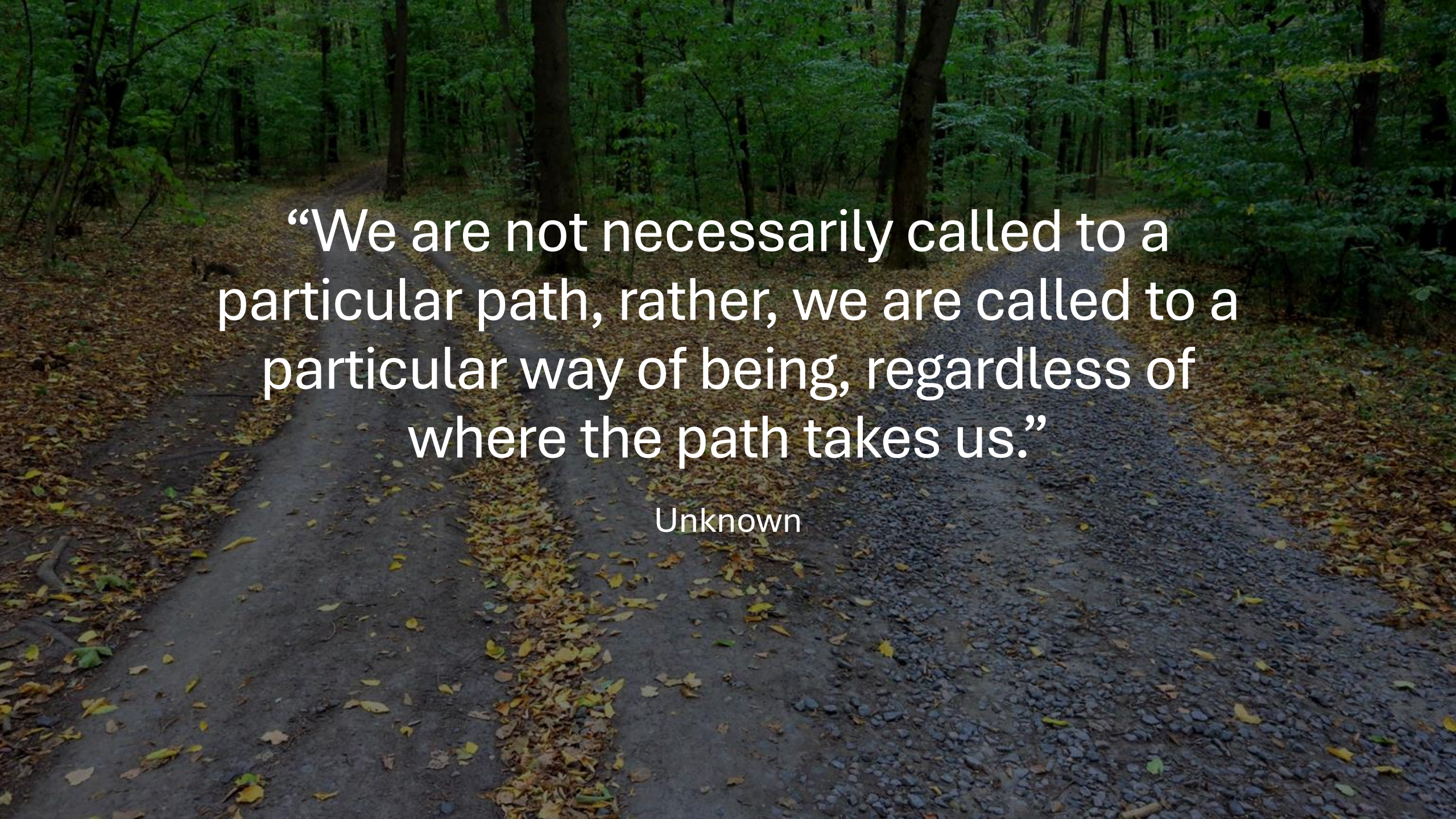
Max Lucado



“Where has my
fearlessness gone?
Where has my faith and
trust melted away to?
Why am I so afraid?”

Adam Hutchinson, 29 August 2023,
on hesitating to launch Enhance
Global Impact.



A photograph of a forest path. The path is made of dark, wet gravel and is covered with fallen yellow and brown leaves. The path leads into a dense forest of tall trees with green foliage. The lighting is soft, suggesting an overcast day.

“We are not necessarily called to a particular path, rather, we are called to a particular way of being, regardless of where the path takes us.”

Unknown



- What is your ultimate & eternal hope?
- What is your hope for this life?
- Where (or in whom) do you place your trust?
- What is your response when you see or experience suffering?
- What risks are you taking (or avoiding)?
- What do you do to grow your faith in community?



Reflect

- What is your ultimate & eternal hope?
- What is your hope for this life?
- Where (or in whom) do you place your trust?
- What is your response when you see or experience suffering?
- What risks are you taking (or avoiding)?
- What do you do to grow your faith in community?